

1  
FIND HIDDEN PATHS



**Response:** Exhaust a *Scout* character to cancel an encounter card just revealed from the encounter deck. Then, put that card on top of the encounter deck and look at the top X cards of the encounter deck, where X is 1 more than the exhausted character's . Choose 1 of those cards and shuffle the other cards back into the encounter deck. Then, reveal the chosen card.

EVENT

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1  
CALAERION'S SPYGLASS



**Artifact. Item.**  
Attach to Calaeion.

**Action:** Exhaust Calaeion's Spyglass to choose one:

- Look at a facedown shadow card.
- Look at the top card of the encounter deck.
- Place 1 progress on a location.

ATTACHMENT

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1  
THE ENEMY IS UPON US!



Play only if you control a *Noldor* hero.

**Response:** After an enemy is revealed from the encounter deck, reduce that enemy's  to 0. Players ignore that enemy while making engagement checks this round.

*"One moment Glorfindel turned and listened, then he sprang forward with a loud cry."*  
—The Fellowship of the Ring

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3  
RAIMENT OF THE SECOND AGE



**Armor. Weapon. Item.**  
Attach to *Noldor* hero. Raiment of the Second Age counts as 2 Restricted attachments. Attached hero gets +2  and +2 hit points.

**Response:** After you spend a resource from attached hero's resource pool, exhaust Raiment of the Second Age to ready that hero.

*"It recalled to me the glory of the Elder Days and the hosts of Beleriand."*  
—Elrond, The Fellowship of the Ring

ATTACHMENT

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